ISIS - Bug #3879

Point Perspective Projection significantly clips edges of images

2016-03-31 10:08 AM - Kristin Berry

Status: Closed

Priority: Normal

Assignee: Tyler Wilson

Category: API

Target version: FY17 Sprint 3

Impact: This fix should not have any impact upon | Software Version:

ISIS.

Description

Projecting New Horizons LEISA images to a Point Perspective projection results in more than half of the image being clipped off around the edges.

This problem may also exist for images from other instruments.

Related issues:

Related to ISIS - UserTestPlan #4501: Point Perspective Projection significan... Closed

History

#1 - 2016-03-31 10:10 AM - Kristin Berry

I spent some time looking into this, but was never actually solved the problem. I suspect that the problem is somewhere in PointPerspective::XYRange()

#2 - 2016-03-31 03:50 PM - Kristin Berry

Source changed to external because problem was reported by Will Grundy, but can be reproduced internally.

#3 - 2016-04-01 04:07 PM - Tammy Becker

- Category set to Applications
- Status changed from New to Acknowledged

#4 - 2016-07-12 07:45 AM - Stuart Sides

- Category changed from Applications to API
- Target version set to 3.4.13 (FY16 R3 2016-08-31 Aug)

#5 - 2016-07-19 05:43 PM - Kristin Berry

- Assignee set to Kristin Berry

#6 - 2016-07-19 10:49 PM - Kristin Berry

- Status changed from Acknowledged to In Progress

#7 - 2016-09-30 11:19 AM - Kristin Berry

- Status changed from In Progress to Acknowledged
- Assignee deleted (Kristin Berry)

This problem only appears with the full LORRI basemaps (-90 -> +90 latitude; 0 -> 360 degree longitude) when running map2map. Projecting individual, non-moasiced cubes with cam2map works as expected.

Even hard-coding a larger XYRange did not fix this problem, so it is actually (I think) something wrong with the projection itself.

Please contact me (kberry@usgs.gov) for more information, if you've been assigned this ticket, and I haven't updated this with more information. (i.e.

2017-01-01 1/4 if you are reading this message. I have a google-doc I made for myself to keep notes, but it needs a bit of cleanup/editing-for-clarity before pasting its contents here.)

#8 - 2016-10-03 10:50 AM - Stuart Sides

- Target version deleted (3.4.13 (FY16 R3 2016-08-31 Aug))

#9 - 2016-11-01 10:27 AM - Tammy Becker

- Related to UserTestPlan #4501: Point Perspective Projection significantly clips edges of images added

#10 - 2016-11-10 10:18 AM - Jason Laura

- Target version set to FY17 Backlog

#11 - 2016-11-10 11:50 AM - Jason Laura

- Story points set to 4

#12 - 2016-11-10 11:50 AM - Jason Laura

- Target version changed from FY17 Backlog to FY17 Sprint 3

#13 - 2016-11-14 02:00 PM - Tyler Wilson

- Assignee set to Tyler Wilson

#14 - 2016-11-14 02:04 PM - Tyler Wilson

- Status changed from Acknowledged to In Progress

#15 - 2016-11-14 04:21 PM - Stuart Sides

- Status changed from In Progress to Assigned

#16 - 2016-11-14 04:21 PM - Stuart Sides

- Status changed from Assigned to Acknowledged

#17 - 2016-11-14 04:22 PM - Tyler Wilson

- Status changed from Acknowledged to In Progress

#18 - 2016-11-17 01:02 PM - Tyler Wilson

- Impact updated

Kristin was correct. The XYRange() function in PointPerspective.cpp was incorrect, and needed to be modified. To the reviewer: please do a svn diff |less in this directory:

\$ISISROOT/src/base/objs/PointPerspective to view my changes.

The user test plan is one directory above \$ISISROOT in the userTestPlan directory.

The script you want to run is: $cam2map_ptpersp_m03879_testplan_1.csh \ \ The \ file:$

cam2map ptpersp m03879 testplan 1.txt describes the desired output for this fix to pass the test.

#19 - 2016-11-17 01:03 PM - Tyler Wilson

- Status changed from In Progress to Resolved

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#20 - 2016-11-18 12:47 PM - Ian Humphrey

- Status changed from Resolved to In Review

#21 - 2016-11-18 01:23 PM - Ian Humphrey

- Status changed from In Review to Feedback

I ran through the test plan and I got results that were not the expected results, I think I might have to ask about this in person.

Also, the changes should be made in the IPCE branch and not trunk.

Review suggestions:

- * Make sure to add history comments to TProjection.h and PointPerspective.h
- * I might consider adding a comment to the changed line in PointPerspective.cpp (182) if $(abs(g) < (1.0 / m_P))$
- *I would remove the cout's in TProjection.cpp and PointPerspective.cpp that were added for debugging.

#22 - 2016-11-21 12:36 PM - Ian Humphrey

Disregard previous review.

Suggestions:

Orthographic.cpp:

• Remove the cout's in Orthographic::XYRange(minX, maxX, minY, maxY)

PointPerspective.h

• Consider updating the history date to the date that you commit the changes

PointPerspective.cpp

- In the constructor, there is a lot of whitespace that should probably be removed that occurs before the catch clause near the end of the constructor.
- (Optional) Consider putting an internal history comment on th changes you made to PointPerspective::SetGround(const double lat, const double lon).
- In SetGround(const double lat, const double lon), there is an if statement that was added: if (sqrt(x*x+y*y)> projectionRadius). I would consider putting whitespace between the arithmetic operators and putting whitespace before the > operator.
- In SetGround(const double lat, const double lon), in the if statement mentioned above, there is an assignment: m_good =false. I would put whitespace after the assignment operator.
- I would consider putting an internal history comment on the XYRange method saying what was changed.

PointPerspective unitTest.cpp

- There is a lot of whitespace at the end of the unitTest before the catch clause that should probably be removed.
- There may need to be os specific truth data for the new systems depending on the results of the test.
- The old os specific truth data may also need to be removed.

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#23 - 2016-11-21 12:42 PM - Ian Humphrey

Re-ran the user test plan, looks good to me!

#24 - 2016-11-22 01:14 AM - Tyler Wilson

- Status changed from Feedback to Resolved

#25 - 2016-11-22 10:53 AM - Ian Humphrey

- Status changed from Resolved to In Review

#26 - 2016-11-22 10:54 AM - Ian Humphrey

- Status changed from In Review to Closed

Make sure to get rid of cout's in Orthographic.cpp.

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